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## LETTER

## Laplacian Support Vector Machines with Multi-Kernel Learning

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**SUMMARY** The Laplacian support vector machine (LSVM) is a semi-supervised framework that uses manifold regularization for learning from labeled and unlabeled data. However, the optimal kernel parameters of LSVM are difficult to obtain. In this paper, we propose a multi kernel LSVM (MK-LSVM) method using multi kernel learning formulations in combination with the LSVM. Our learning formulations assume that a set of base kernels are grouped, and employ  $l_2$  norm regularization for automatically seeking the optimal linear combination of base kernels. Experimental testing reveals that our method achieves better performance than the LSVM alone using synthetic data, the UCI Machine Learning Repository, and the Caltech database of Generic Object Classification.

**Key words:** semi-supervised learning, manifold regularization, multi-kernel learning, Laplacian support vector machine

## 1. Introductions

Supervised learning algorithms require a large amount of labeled data, which is often difficult or costly to obtain. Semi-supervised methods offer an interesting solution for this requirement, enable learning from both labeled and unlabeled data. In semi-supervised classification, the ultimate goal is to find a classifier that not only minimizes classification errors with labeled examples, but also can be compatible with the input distribution by monitoring values on unlabeled points [1]–[3]. Based on different problem settings, semi-supervised methods can be classified into two main categories: transductive learning (TL) [4] and semi-supervised inductive learning (SSIL) [5]. Recent studies have revealed that the success of SSIL depends on certain semi-supervised assumptions about the distribution of the data [6], such as the manifold assumption, which utilizes the fact that the distribution of the data has a low dimensional manifold. The underlying geometry of the data can typically be captured by representing the data as a graph, with samples as the vertices, and pair-wise similarities between the samples as edge weights. Based on this assumption, several graph-based algorithms including the label propagation [6], Markov random walk [7], graph cut [8], spectral graph transducer [9], and low-density separation [10] algorithms have been proposed in the literature. Recently, Belkin [11] proposed a version of the Laplacian support vector machine (LSVM) that used manifold regularization for inductive learning by con-

structing a maximum margin classifier and penalizing the corresponding inconsistency with a similarity matrix. The LSVM used kernel functions, which operated in the feature space without ever computing the coordinates of the data, but rather by simply computing the inner products between all pairs of data. There are numerous forms of kernel functions in common use, such as the Linear, Poly and RBF, so on. Since the feature space of data is not known, it should be based on empirical considerations, i.e. what kind of kernel parameters can be successfully presented for the feature space of data, and the optimal parameters, such the types and parameters of kernel, will be difficult to obtain. Kernel parameters selection is conventionally performed through repeated cross validation over a range of kernels and their parameters. Unfortunately, the LSVM model is one of semi-supervised learning framework, the unlabeled data cooperate with the labeled data for learning together and the cross validation is not used, so the LSVM still face the problems of kernel selection.

Multi-kernel learning (MKL) is an attractive tool for tracking many supervised learning tasks [12]–[14], and MKL algorithms have achieved very good results with challenging real-world applications [15], [16]. Inspired by these previous findings, our paper develops a new LSVM model involving multi-kernel learning (MK-LSVM) to automatically seek optimal parameters of kernel. Firstly, we anew model the semi-supervised learning problem based on the LSVM framework of Belkin [11], and change the single kernel learning into multi kernel learning; secondly, in the semi-supervision framework, we add the  $l_2$  norm regularization; finally, we use the Newton's descent method and iterate optimizations to get the direct solution.

## 2. MK-LSVM Algorithm

Belkin [11] proposed an LSVM classifier based on the manifold regularization, which extended the SVM by solving the following problem:

$$\min_{f \in \mathcal{H}_k} \frac{1}{l} \sum_{i=1}^l (y_i - f(x_i))_+ + \gamma_A \|f\|_k^2 + \frac{\gamma_l}{(u+l)^2} f^T L f \quad (1)$$

The solution to the above problem is given by:

$$f^*(x) = \sum_{i=1}^{l+u} a_i^* K(x, x_i) \quad (2)$$

The kernel trick is a useful tool for mapping low-

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Table 1 The proposed MK-LSVM algorithm.

MK-LSVM	
<b>Input</b>	$l$ labeled examples $\{(x_i, y_i)\}_{i=1}^l$ , $u$ unlabeled examples $\{(x_i, y_i)\}_{i=l+1}^{l+u}$
<b>Output</b>	Estimated function $f: \mathcal{X}^n \rightarrow \mathcal{Y}$
<b>Step1</b>	Choose $\gamma_A, \gamma_l, \gamma_\sigma$ , and randomly set the initial coefficient $D = \{d_j\}$
<b>Step2</b>	Compute the gram matrix $DK = \sum_{j=1}^m d_j K_p(x_i, x_j)$ , where $K_p(x_i, x_j)$ is the base kernel matrix.
<b>Step3</b>	Compute graph laplacian matrix $L = P - W$ , where $W$ is the weights of data adjacency graph, and $P$ is a diagonal matrix given by $P_{ii} = \sum_{j=1}^{l+u} W_{i,j}$ .
<b>Step4</b>	Compute $a^*$ using Equations 11 and 9 together with the SVM QP solver for soft margin loss.
<b>Step5</b>	Update the $D$ using Equations 14 until $D_{new} - D_{old} < \epsilon$ .
<b>Step6</b>	If the loss function in Equations 3 doesn't decrease, then exit, otherwise go to step 2.

$$\frac{\partial \Omega(a, \xi, b, \beta, \zeta, d)}{\partial D} = \frac{1}{4} \frac{\partial B^T ((\gamma_A I + \frac{\gamma_l}{(u+l)^2} (DK)^T L)^{-1} J^T Y)^T DK J^T Y B}{\partial D} + 2\gamma_\sigma D \quad (12)$$

The function can be simplified as:

$$\frac{\partial \Omega(a, \xi, b, \beta, \zeta, d)}{\partial D} = \frac{1}{4} \gamma_A B^T Y^T J K J^T Y P^{-2} B + 2\gamma_\sigma D \quad (13)$$

Using the Newton descend method,

$$D_{new} = D_{old} + \delta \frac{\Omega}{\partial \Omega / \partial D} = D_{old} + \delta \frac{4\Omega}{\gamma_A B^T Y^T J K J^T Y P^{-2} B + 8\gamma_\sigma D} \quad (14)$$

The pseudo code of MK-LSVM is summarized in Table 1.

### 3. Experimental Results

**Experiment 1:** Two synthetic datasets, i.e. two-circle and star, are chosen as the test datasets, and labeled examples are marked using red and blue colors. The results of the LSVM method [11] are shown in Fig. 1 to Fig. 4. Kernel functions are RBF ( $K(x, x_i) = \exp\{-\frac{\|x-x_i\|^2}{2\sigma^2}\}$ ), with parameter  $\sigma$  of 0.35 and 0.1, respectively. When using RBF function ( $\sigma=0.35$ ), the LSVM can perfectly classify the star dataset, but fails with the two-circle dataset. However, when using the RBF function ( $\sigma=0.1$ ), the two-circle dataset can be successfully classified, but the star dataset cannot. This result confirms that the optimal parameters of kernel function are difficult to obtain. Our MK-LSVM method chooses a set of base kernels, such as Linear kernels ( $K(x, x_i) = x \cdot x_i$ ), Poly kernels ( $K(x, x_i) = \|1 + xx_i\|^l$ ) and RBF kernels ( $K(x, x_i) = \exp\{-\frac{\|x-x_i\|^2}{2\sigma^2}\}$ ). The kernel parameters of Poly are  $l_{poly} \in (2, 3, 4, 5, 6)$ , and the kernel parameters of RBF are  $\sigma_{RBF} \in (0.01, 0.05, 0.1, 0.2, 0.4, 0.8, 1.6, 3.2, 6.4, 12.8)$ .



Fig. 1 Results of the two-circles dataset using the LSVM[11] with RBF kernels with a width of 0.1.

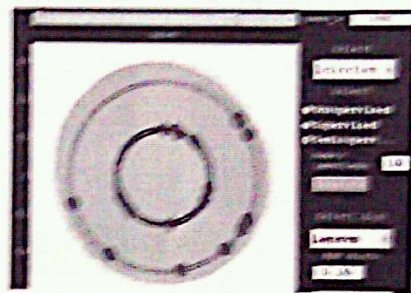


Fig. 2 Results of the two-circles dataset using the LSVM[11] with RBF kernels with a width of 0.35.

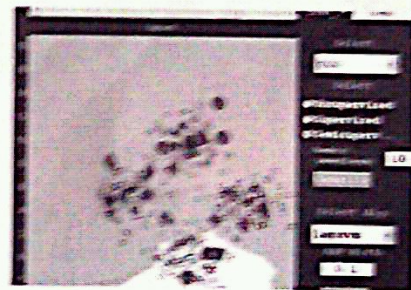


Fig. 3 Results of the star dataset using the LSVM[11] with RBF kernels with a width of 0.1.

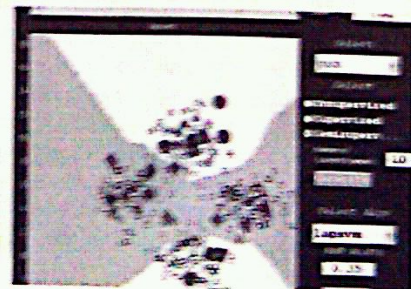


Fig. 4 Results of the star dataset using the LSVM[11] with RBF kernels with a width of 0.35.

Since our method can automatically seek the optimal parameters, the two synthetic datasets can be successfully classified without the need to define the kernel parameters in ad-



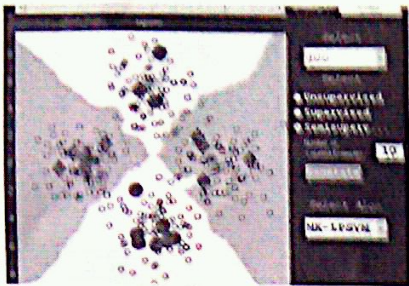


Fig. 5 Results of the star synthetic dataset using MK-LSVM

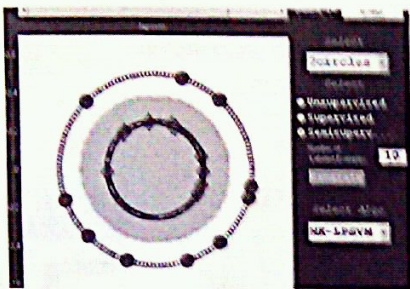


Fig. 6 Results of the two-circle synthetic dataset using MK-LSVM

Table 2 Three experiments: one-versus-rest multi-class average error rates.

method	SVM[20]	LSVM[11]	MK-LSVM (our method)
USPS (error)	23.60	12.67	12.50
Wine (error)	17.08	8.86	6.96
TEXT (error)	19.24	10.41	5.46

vance, as shown in Fig. 5 and Fig. 6.

**Experiment 2:** The UCI Machine Learning Repository [19] (USPS, Wine) and TEXT categorization (available at: <http://vikas.sindhwani.org/manifoldregularization.html>) databases are used in this experiment. Comparisons are made using inductive methods (SVM) [20] and LSVM [11]. For simulating the cross validation for overcoming the overfitting of model, we design one-vs-rest multi-class experiments on USPS data with  $l=50$  and  $u=1957$  with 10 random splits, the wine data with  $l=20$  and  $u=158$  with 10 random splits, and the TEXT data with  $l=50$  and  $u=1896$  with 10 random splits. Each split is tested independently, and calculated the average performance. The average performance of the different methods is shown in Table 2. From Table 2, it can be seen that the average error rate of our proposed MK-LSVM method is much lower than that of the LSVM and SVM after testing ten splits.

**Experiment 3:** Generic Object Classification is a challenging topic in computer vision and machine learning. To confirm the validity of our proposed algorithm, we use Caltech-5 datasets [21], which include five objects, such as plane, car, background, leaves and faces. The PHOW features [22] are extracted from the datasets. Comparisons are made with inductive methods (SVM) [20], regularized least

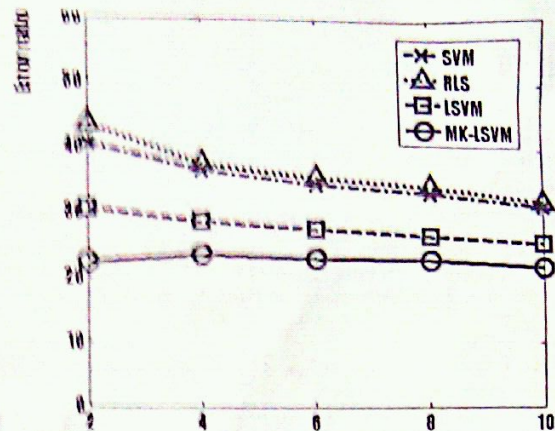


Fig. 7 Performance of inductive and semi-supervised classifiers.

squares (RLS) [11] and LSVM [11]. Figure 7 shows the performance (error rate) of inductive and semi-supervised classifiers on unlabeled and test sets as a function of the number of labeled examples in the training set. The benefit of unlabeled data can be determined by comparing the performance curves of inductive and semi-supervised classifiers, revealing that our proposed MK-LSVM method achieves the highest performance.

#### 4. Conclusion

The conventional LSVM method is one of the most important semi-supervised learning methods in machine learning applications. However, the optimal kernel parameters of LSVM are difficult to define. Based on the notion that the linear combination of given base kernels can provide optimal solutions, the present paper proposes an LSVM method with multi-kernel learning based on manifold regularization. Because multi-kernel learning can automatically determine the linear combination of base kernels for adapting all datasets and applications, our method is able to solve the shortcomings of LSVM kernel selection, which is the main essential advantage of our method. We test our MK-LSVM method using synthetic data, UCI Machine Learning Repository data and Caltech-5 datasets. The results have revealed that our method can efficiently solve a semi-supervised learning problem in the absence of training datasets.

In multi-kernel learning, there are different norm regularizations. The L1 norm regularization is more popular in previous studies because it outputs sparse kernel mixture, but the Lp for  $p > 1$  maybe outperforms L1 norm regularization due to non-sparsity of the kernel weight in some applications. The selection of best norm regularization is a very interesting research topic in semi-supervised learning framework that merits our future study.

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